# AC22005 – Coursework 1 – C# Array Game - Interface Design

# Game Board

GAME TITLE

Score: 145

Multiplier x3!

Time: 13

Power up buttons

Randomly generated grid of coloured squares

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Home button displays menu

# Menu

GAME TITLE

Hard

Quit

Help

Easy

Once no possible moves are left the game over screen is displayed

# Game over

GAME OVER

Score: 234

LEADERBOARD

Name:

Displays list of previously stored names and scores in order

Name entered is stored in text file